

HARE RAISING HAVOC



USERS GUIDE

Equipment You Need

Required

- Computer—IBM® PC, XT, AT, PS/1, PS/2 family, and 100% compatible, or Tandy® 1000, 2500, 3000 series.
(Recommended computer: 10 Mhz AT or faster).
- RAM—640K
- Graphics—VGA, EGA, CGA or Tandy
- DOS—2.0 or higher
- Hard disk drive with 5.25 or 3.5 inch floppy disk drive

Optional

- Joystick
- Disney's Sound Source, Tandy Sound, Sound Blaster card, or PS/1 Audio Card

Installing Hare Raising Havoc onto a Hard Disk Drive

- In the following instructions, we refer to your computer's floppy disk drive as the A drive and the hard disk drive as the C drive. If your drive(s) are different, please substitute A or C with the correct drive letter(s).

Hare Raising Havoc has an install program that copies the program onto your hard disk (5 megabytes of space is required). To use the install program:

1. Insert disk 1 in drive A. Type **A:** and press Enter.
2. Type **INSTALL** and press Enter. The install program automatically creates a subdirectory called ROGER and copies the files into this subdirectory. You'll be prompted when to insert the remaining disks.
3. Store your original disks in a safe, clean place.

If you're having problems with the install program, you can copy the files onto your hard drive as follows:

1. At the C> prompt, create a subdirectory called ROGER. To do this, type **MD \ROGER** and press Enter.
2. Get into the subdirectory you just created by typing **CD \ROGER** and pressing Enter.
3. Insert disk 1 in drive A.
4. Type **COPY A:*. *** and press Enter.
5. 3.5" disk users: Repeat step 4 with disks 2 through 5.
5.25" disk users: Repeat step 4 with disks 2 through 10.
6. Type **DECO** and press Enter to decompress the files, which enables Hare Raising Havoc to run on your hard disk drive.
7. When the copying is complete, store your original disks in a safe, clean place.

Starting Hare Raising Havoc

1. Make sure you're in the subdirectory that contains Hare Raising Havoc. (If you're not sure what subdirectory you're in, type **CD \ROGER** and press Enter.)
2. Type **ROGER** and press Enter.

NOTE: The program automatically detects the best graphics mode, sound output device, and speed to run at. If for some reason the program did not select the right options or if you want to force different options, see the System Setup section below.

3. After you or the program select the best setup options for your computer, the program checks if a joystick is plugged into port 1. If it does not detect a joystick, the program continues to step 4. If it does detect a joystick, you see:

Press K to use the keyboard or press Enter to use the joystick.

If you want to use the keyboard instead of the joystick, press K. If you want to use the joystick, press Enter. Joystick users will see:

Please center joystick and press Enter.

Make sure your joystick is in the neutral position and press Enter.

You cannot force the program to detect a joystick. The joystick must be plugged into port 1 before the program is loaded in order for it to be able to detect it.

4. A picture of an item appears on the computer screen. You're asked how many of that item Roger has in a specific pocket. To answer the question, use the Hare Raising Havoc code wheel. Find that item on the outer wheel and then line it up with Roger's finger on the inner wheel. In the center of the code wheel, find the pocket that the item is in. Next to the pocket is a window that shows you the number of items Roger has in that pocket. Match the number **on the computer screen** to the number on the code wheel. To do this, press the up and down arrows on your keyboard to toggle through the numbers on the computer screen. Once the number on the computer screen matches the number in the window on the code wheel, press Enter.
5. Next, the introduction screens appear. You can press the spacebar to continue or wait for the program to automatically go through the introduction screens.

System Setup

The program automatically detects the best graphics mode, sound output device, and speed to run at. If the program did not select the right options or if you want to force different options, you can override the default selections by following these instructions:

1. Make sure you're in the subdirectory that contains Hare Raising Havoc. (If you're not sure what subdirectory you're in, type **CD \ROGER** and press Enter.)
2. Type **ROGER ?** and press Enter.
3. After the program loads, you're asked a series of questions on the setup of your computer system. The first question is on your graphics setup. Enter the number that represents your graphics mode and press Enter. If you aren't sure what to choose, press Enter and the program automatically selects the detected graphics mode. (1=CGA, 2=EGA, 3=VGA, 4=Tandy)

If you select a graphics mode that the program can't detect, the screen will go blank after you've answered the three system setup questions. If this happens, press Esc to return to DOS, reload the program by typing **ROGER ?** and then select a new graphics mode.

4. Next, you're asked to enter a number for sound setup:
 - 1=Sound Source connected to parallel port LPT1 (default)
Select this if you're using a Sound Source on an IBM or compatible machine *other than a Tandy*. LPT1 (parallel port 1) is the default port that the program checks to see if a Sound Source is attached.

2=Sound Source: LPT2

Select this if you're using an IBM or compatible machine *other than a Tandy* with a Sound Source plugged into LPT2 (parallel port 2).

3=Sound Source connected to Tandy: LPT1

Select this if you're using a Sound Source plugged into a Tandy. LPT1 (parallel port 1) is the default port that the program checks to see if a Sound Source is attached.

4=Sound Source connected to Tandy: LPT2

Select this if you're using a Tandy computer with a Sound Source plugged into LPT2 (parallel port 2).

5=Tandy Sound

Select this if you have a Tandy computer with the Tandy Sound system.

6=Sound Blaster

Select this if you have a Sound Blaster card. You're asked to select an I/O port that the Sound Blaster is using; 220 is the default I/O port. You're then asked to enter an interrupt number; 7 is the default number.

7=IBM PS/1 with Audio Card

Select this if you have an IBM PS/1 with an Audio Card.

8=Internal PC speaker

Select this if you want sounds from your internal PC speaker.

9=No sounds

Select this if you want no sounds.

Enter a number from 1 to 9 and then press Enter. If you press Enter without entering a number, the program automatically selects the default sound setup.

If the program can't detect your sound setup selection, you see:

The program cannot detect the selected sound option:

1=Force ON (default)

2=Exit to DOS

Select 1 to try to force the option you chose (this does not guarantee that your selection will work), or 2 to exit to DOS. If you press Enter without entering a number, the program automatically selects the default of Force ON.

5. In the final setup question, you're asked to enter a speed value. The speed value (1 to 30) lets you compensate for any special computer speeds; the higher the number, the slower the game will run. Press Enter (without entering a number) if you don't think you have any speed issues with your computer. If after playing the game you find that the game runs too fast or too slow on your computer, you can run the system setup program again and select a new speed value to correct it.
6. Go to steps 3 through 5 in the "Starting Hare Raising Havoc" section for the final steps on loading Hare Raising Havoc.

If you need to override what the program automatically detects **each time you load the program** there are three ways to do this:

- Type **ROGER ?** each time you load the game and answer the system setup questions.
- Enter the system setup options after **ROGER** on the same command line. The format is:

ROGER (graphics setup number) (sound setup number) (speed number) **ON**

Items in the () brackets are the values that you choose according to the needs of your system.

Let's say you have VGA graphics, a Sound Source connected to LPT2, and you want a speed setting of 1. You would type **ROGER 3 2 1 ON** and press Enter (**3** is for VGA, **2** is for Sound Source in LPT2, **1** is for the speed value, and **ON** is to force the sound option). This is an example; *the exact numbers you enter after the command **ROGER** depends on the needs of your system.*

The only optional command is the ON command; all other options must be entered and must be separated by a single space.

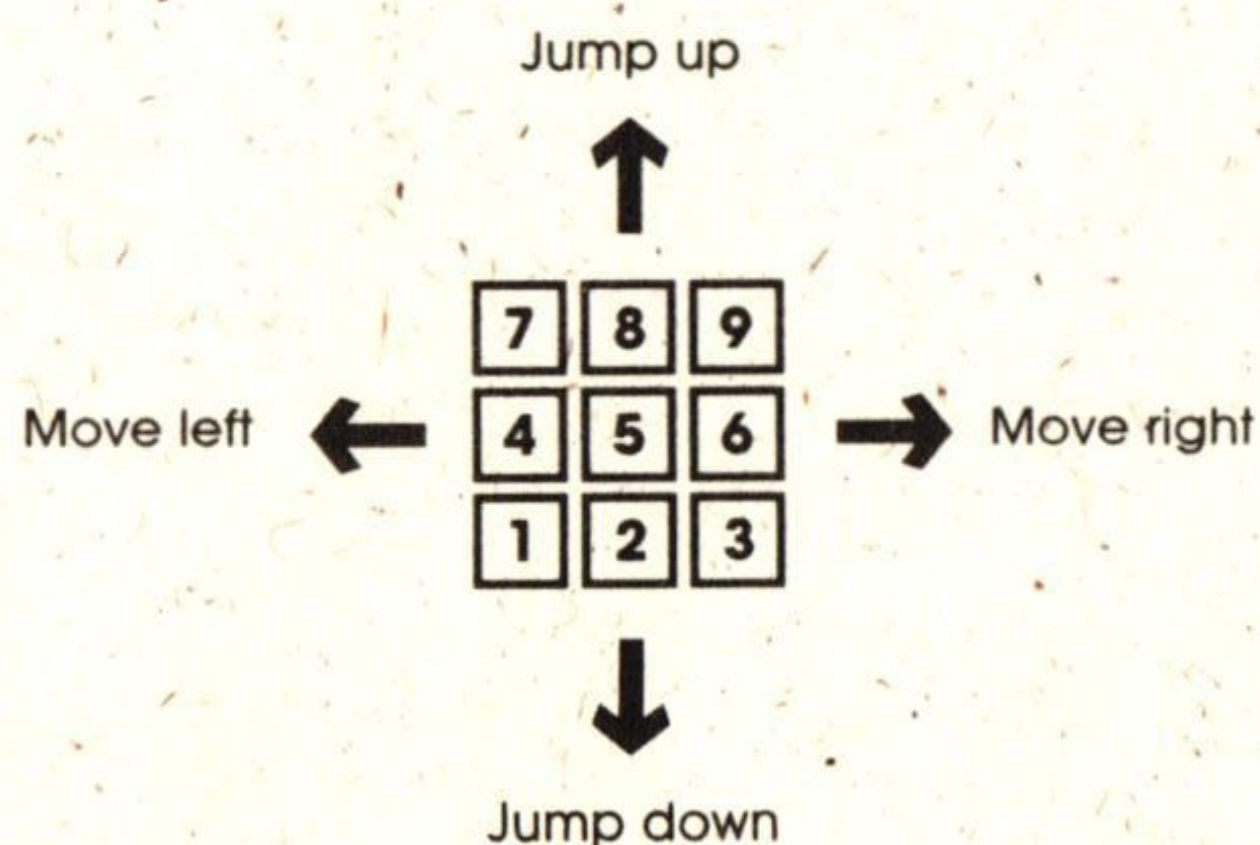
- Put the ROGER load command with the correct system setup values in a DOS batch file. To create a batch file named HAVOC.BAT in your ROGER subdirectory (the batch file *must* be in the same directory as the game):

1. Type **CD \ROGER** and press Enter.
2. Type **COPY CON HAVOC.BAT** and press Enter.
3. Type **ROGER** followed by the correct values (i.e., ROGER 3 2 1 ON), press Ctrl-z, and then press Enter. You should see "1 File(s) copied". Now you have a batch file called HAVOC.BAT.
4. To start the game, make sure you're in the ROGER subdirectory. Type **HAVOC** (you don't need to type the ".BAT" file extension) and press Enter. The batch file called HAVOC.BAT loads the program according to the system setup values you specified.

If you need more information on batch files, please refer to your DOS manual.

Controlling the Game

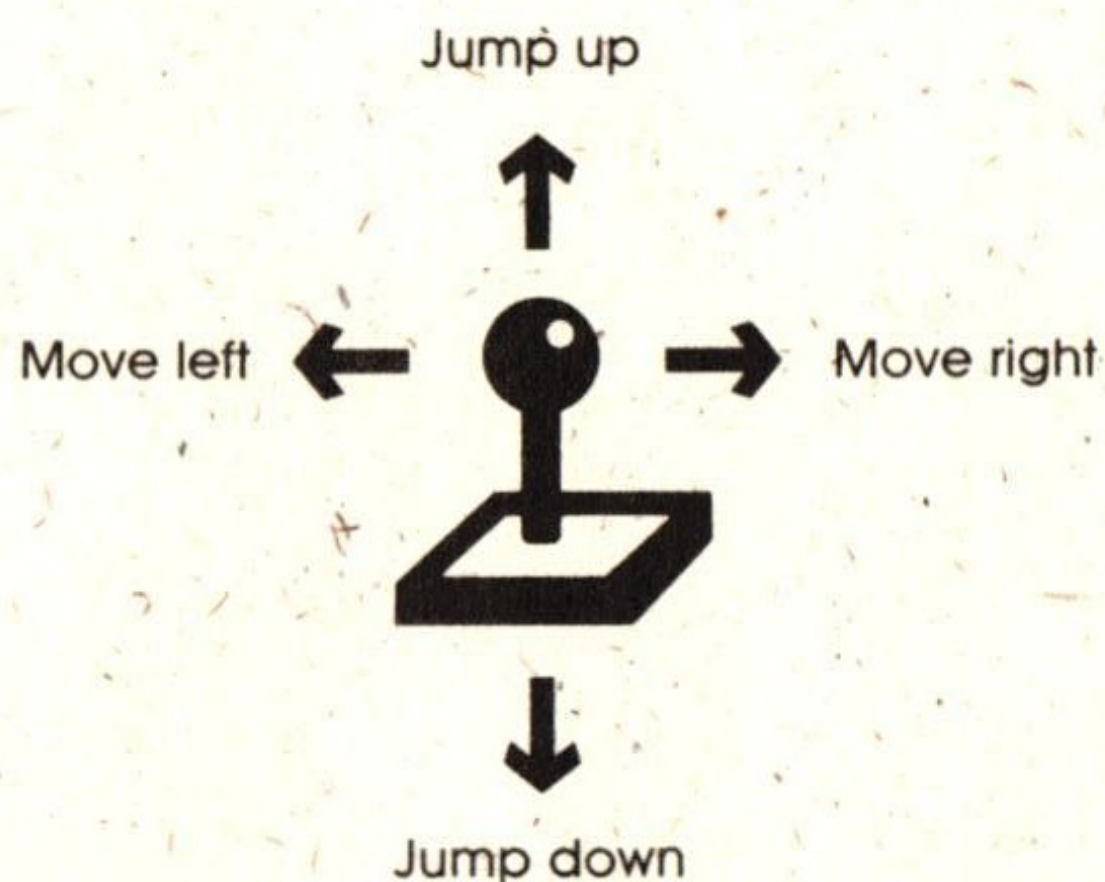
Keyboard



Enter

Have Roger try to do something.

Joystick



Button 1

Have Roger try to do something.

Other keys used in the game

Esc

Quit game and return to DOS.

T

Press T to see the time remaining in the game.

P

Pause game; press P again to resume game.

Disney's Sound Source

Hare Raising Havoc is compatible with Disney's Sound Source, a compact sound accessory that lets you experience high-quality digitized speech, fully-orchestrated music, and real-life sound effects on MS-DOS and compatible personal computers. It easily plugs in to the parallel printer port on the back of your PC—There's no need to disassemble your computer or bother with connecting complicated amplifiers or speakers!

The low cost Sound Source brings all Sound Source compatible software to life. You'll find Disney's Sound Source at your local software retailer.

Troubleshooting Guide

Problem: The program doesn't load properly.

- Do you have the correct equipment as listed under *Equipment You Need*?
- Is each component of your computer system (computer, monitor, etc.) turned on?
- Did you follow the copying and loading instructions correctly?
- Do you have any unusual peripherals hooked up to your computer? Try unhooking any unnecessary peripherals, rebooting the computer, and reloading the program.
- Do you have Terminate and Stay Resident (TSR) programs in RAM? Examples of TSRs are Microsoft® Windows, calculators, clocks, and disk caches. TSRs are sometimes automatically loaded by your computer through the AUTOEXEC.BAT file when you boot your machine. If you're using TSRs, you may have to start up your computer by loading DOS from an original DOS system disk, or you can remove the TSRs from your AUTOEXEC.BAT file. Please refer to your computer's user manual for complete details on TSRs and AUTOEXEC.BAT files.
- Are you a Tandy 1000 owner? Try using Tandy's SETUP program to reduce your video RAM from 64K to 32K. See your Tandy computer manual for complete details.

Problem: The sound warbles, breaks up, or is missing.

- Are you running the program through a DOS shell (like Microsoft Windows)? This may cause the sound to break up. Try quitting out of the DOS shell and running the program from the DOS prompt.
- Are you using a machine that runs slower than 8 Mhz? This may distort the sound.
- Are you using a machine with the turbo turned on? Try turning it off. Running a machine over 16 Mhz may distort the sound. There are utility programs that can slow down your computer so sounds will not distort.

Sound Source Owners:

- Did you select the proper Sound Source option as explained in the System-Setup section?
- Is the Sound Source unit properly installed? Is its cable plugged into the computer's parallel port? Is the volume level turned up?
- Does the Sound Source unit have a fresh battery installed? If you're unsure, test the Sound Source with a brand new battery.
- If your printer is plugged into the Sound Source unit, is the printer turned on? In most cases, the printer must be turned on for the sound to be right.
- Are headphones plugged into the Sound Source? Headphones cut off sound from the speaker.
- Are you a Tandy 1000 owner? If your printer is plugged into the Sound Source, try unplugging the printer from the Sound Source Adapter.

Problem: Colors do not appear as expected.

- Are your monitor's contrast, color, and fine controls properly adjusted?
- Are your monitor cables securely attached?

If you've tried all our troubleshooting suggestions but still can't solve the problem, please contact our Disney Software Customer Service department.

Disney Software Customer Service

Got a problem that you can't solve? Need a hint on a game? Want to learn about future software releases? Then contact our Customer Service staff. There are four ways to contact us: calling, writing, getting onto our Bulletin Board System, or faxing.

Calling

You can call Disney Software Customer Service at (818) 841-3326, Monday through Friday from 8:00 a.m. to 5:00 p.m. (Pacific Time). We'll be happy to answer any questions that you have.

If you have a technical problem that you need solved, please have the following information ready before you call:

- The name of the program you're using
- The type of computer you're using (specific model name helps)
- Information on other peripherals you're using (type of monitor, video card, interface, modem, mouse, joystick, etc.)
- DOS version number
- Description of the problem you're having

Writing

We encourage you to write. It gives us a chance to answer your questions and pass along any tips we may have about the program. We also welcome any comments you might have about our product.

Walt Disney Computer Software, Inc.
Attn: Customer Service
500 South Buena Vista Street
Burbank, CA 91521

If you're writing us about a problem with the program, don't forget to include all the information listed under "Calling."

Using the Bulletin Board System

If you own a modem, you can call the Disney Software Hotline at (818) 567-4027. To use the board properly, make sure your communication parameters are set to **8,N,1** (**8** for 8 bits, **N** stands for no parity, and **1** for 1 stop bit). The Hotline supports the following modem baud rates: 300, 1200, 2400, 4800, 9600.

The Disney Software Hotline is a free 24-hour service for Disney Software customers. It provides clues, hints, tips, a question and answer feature, and other surprises. There's also a section for callers interested in seeing previews of our new and upcoming releases.

Faxing

If you have access to a fax (facsimile machine), you can fax us messages at (818) 846-0454. If you're faxing us about a problem with the program, don't forget to include all the information listed under "Calling." Be sure to address the fax to "Customer Service."

Disk Replacement

If your disks are defective and you need to return them for a replacement, please mail us *only* the disks (don't mail the packaging or other materials) with your name, return address, and the problem with the disks:

Walt Disney Computer Software
3333 N. Pagosa Court
Indianapolis, IN 46226

We'll replace your disks at no charge within ninety (90) days after purchase, provided you've mailed in your warranty card. If you didn't mail in your warranty card, there's a replacement fee of \$10.00. Please allow 3 to 4 weeks for delivery.

When you send in the warranty card, you're entered into our customer files. This lets us notify you of product upgrades and future releases. It also helps us learn more about you as a software consumer, which helps us develop products that you can enjoy.

Complete details on the limited warranty are as follows.

Limited Warranty

Walt Disney Computer Software warrants to the original purchaser of this copy of the computer software program entitled HARE RAISING HAVOC that the disks on which this program is recorded will be free from defects in materials and workmanship for ninety days from the date of purchase. This warranty applies only to the original purchaser who has filed a warranty card with Walt Disney Computer Software.

Defective program disks which have not been subjected to misuse, excessive wear, or damage due to carelessness and which are returned by the original purchaser within ninety days of date of purchase will be replaced without charge. Otherwise, damaged program disk(s) may be replaced for \$10.00 as long as the program is still being manufactured by Walt Disney Computer Software.

The warranty is the only express warranty pertaining to this software program and no other representations or claims of any nature shall be binding on or obligate Walt Disney Computer Software. Any implied warranties of merchantability or fitness for a particular purpose, if applicable, are limited to the ninety day period described above. Walt Disney Computer Software shall not be liable for special, incidental, consequential, or other damages resulting from possession, use, or malfunction of this software program. Some states do not allow limitation on how long an implied warranty lasts and/or the exclusion or limitation of incidental or consequential damages, so the above limitations may not apply to you. This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

© Disney/Amblin

© The Walt Disney Company

Published by Walt Disney Computer Software, Inc.

500 S. Buena Vista Street

Burbank, CA 91521

IBM is a registered trademark of International Business Machines Corporation.

Tandy is a registered trademark of Tandy Corporation.

Microsoft is a registered trademark of Microsoft Corporation.

Published by Walt Disney Computer Software, Inc.

Producer:	Sam Palahnuk
Assistant Producer:	Noah Dudley
Product Manager:	Joe Adney
Title Art:	Jeff Hilbers
Documentation:	Zina Yee
Digital Sound Effects:	Steve Williams
Music:	Doug Brandon
Audio Digitizing:	Gabriella Crane
Packaging Art Director:	James DiMauro
Package Cover Art & Illustration:	Skip Morgan and Michael Jackson

Developed by BlueSky Software, Inc.

Programming:	Barbara Michalec
Art and Animation:	John Roy

Featuring the voice talents of:

Jess Harnell
April Winchell
Marnie Mosiman
Corey Burton

Quality Assurance:

Jon Doellstedt
Scott Cuthbertson
John Santos
Mike Weiner

Special thanks to Denise Dole, George Kiss, Mike Hendricks,
Dana Christianson, and Rick Dempsey.

Help Us Fight Software Piracy

PLEASE DO NOT MAKE ILLEGAL COPIES OF THIS SOFTWARE.

The software you are using was produced through the efforts of many people: designers, artists, programmers, distributors, retailers and other dedicated professionals.

The costs of developing this and other software programs are recovered through software sales. The unauthorized duplication of personal computer software raises the cost to all legitimate users.

Walt Disney Computer Software, as a member of the Software Publishers Association (SPA), supports the industry's effort to fight the illegal copying of personal computer software. We appreciate your support.

If you are aware of a copyright violation, we urge you to contact:

Software Publishers Association
1101 Connecticut Avenue, NW
Suite 901
Washington, D.C. 20036

WARNING: It is a federal crime to make unauthorized copies of this software. The enclosed software package is protected by copyright. All rights are reserved. Lawful users of this program are permitted to make one backup copy of this software for archival purposes only. Any other duplication of this software, including copies offered through sale, loan, rental or gift is a violation of law and subject to both criminal and civil penalties.

Disney
S O F T W A R E

PROOF-OF-PURCHASE



HRH

61022BMOQ